



# Dublin Ladies Gaelic Football

**2019 PLAYING RULES & REGULATIONS U13 to Adult,  
Ratified (including 16<sup>th</sup> April 2019 ratification of Adult  
Championship competitions (Senior to Junior F) and  
Championship Regulations  
REMINDER Mouthguard MUST be worn by all players**

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## 1. Playing Information and Regulations

### **DUBLIN LADIES – PLAYING REGULATIONS 2018**

**These Regulations are in conjunction with the Official Guide of Cumann Peil Gael na mBan & the Dublin Ladies Gaelic football Bye-Laws.**

**Current editions of** both documents can be downloaded from our website [www.dublinladiesgaelic.ie](http://www.dublinladiesgaelic.ie).

Information on the Children First Legislation and Safeguarding Children Guidelines is also available from the website and outlines the principles for the purpose and conduct of our games.

For Rules and Regulations not covered in this document refer to the current edition of the Dublin Bye-Laws and to the LGFA Official Guide

## General Regulations:

<p><i>Changing the date or time of a fixture</i></p>	<p>For this to be permitted both clubs <b>MUST</b> agree on an alternative date <b>BEFORE</b> seeking permission to change a game from the Fixture Co-ordinator for your competition. No Games can be moved or changed without the permission of the relevant co-ordinator. Failure to adhere to this <b>WILL</b> result in the loss of points. The onus is on <b>BOTH</b> teams to inform the referee of any change. By agreement fixtures may be brought forward to any extent but must be agreed by the coordinator, if fixtures are being put back a seven-day rule applies to juvenile fixtures and a twelve-day rule to adult games. Only the coordinators or Fixtures Officer may bring proposed exceptions to these rules to the attention of the Executive.</p> <p>No fixture may be moved from its designated throw in time or postponed unless agreed by both clubs as above followed up by means of a request sent in writing (text or mail) by the club Secretary or Ladies Secretary (as appropriate) to the Coordinator at least 48 hours in advance of the fixture. Any change of fixture which takes place without County Board approval may be declared null and void.</p>
<p><i>Referee's expenses, team sheets and player numbering.</i></p>	<p>All referees expenses will be €20 per team* and expenses and Team Sheets are to be given to the Referee <b>BEFORE</b> the game begins. Players Jersey numbers must correspond with the numbers on the Team Sheet. [If a jersey is missing, the original number should be crossed off and replacement number inserted in its place]</p> <p>*€10 per team for small sided games U8 to U11, €15 for U12 games</p>
<p><i>Contacting the Referee</i></p>	<p>All Team Mentors must contact the referee at least 48 hours in advance of the fixture to confirm his/her availability. Referee details are circulated to all clubs. If the appointed referee is not available inform the referee's coordinator immediately.</p>
<p><i>Behaviour &amp; Conduct</i></p>	<p>Clubs are responsible for ensuring that referees, officials and the opposition are treated with respect at all times <u>by everyone</u> with their club.</p>
<p><i>Attire</i></p>	<p>See LGFA Official Guide</p> <p>"The attire to be worn shall consist of jersey, shorts, socks and boots.</p> <p>Penalty for breach of this rule shall be €100. For all games undergarments/compression shorts should not exceed the length of the shorts and be of the same colour as the outer garments. The goalkeeper may wear track-suit bottoms."</p>

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	<p>For club fixtures, including small sided games all Team Officials must wear a top/bib which clearly identifies them as having a role with the team, The manager to wear a Bainisteoir Bib and to be obliged to name members of his management team to the referee to a maximum of seven officials.</p>
<p><i>Notification of Results</i></p>	<p>It is the responsibility of the <b>Home</b> clubs to ensure their designated results official sends the text results back to e-sportsmanager after all games. If there is a problem with the text, please text the game result to the relevant coordinator (see list at end of this document).</p> <p>It is recommended that each team check the website to ensure that the correct result has been entered.</p>
<p><i>Players nominated for County or Development panels</i></p>	<p>Players sent forward for trials for County or Development panels must be named on the A team panel for that age group in their club for league and championship in the year they are sent forward</p>
<ul style="list-style-type: none"> <li>Minor Intercounty players</li> </ul>	<p>To avoid stronger players dominating games at a lower level, where clubs field more than one team at adult level, minor intercounty players should not be permitted to play with any club team below their first team who play lower than Division 3 in any competitive Dublin Cup, League or Championship fixtures, thus ensuring fair play, other than in exceptional circumstances where the club, on behalf of a player, may make application to the county Board that she may be declared as available to a lower team, prior to the grading of the team.</p>
<ul style="list-style-type: none"> <li>Recommendation</li> </ul>	<p>In the interest of Providing meaningful Competition for Juvenile and Minor teams , Where a Club is fielding 2 or more teams in an age group and requires support to field from a lower age group , that the stronger players from the lower age group be assigned to the first team</p>
<ul style="list-style-type: none"> <li>In the event of a tie to qualify from the round, and/or to determine</li> </ul>	<p>When exactly two teams tie</p> <ul style="list-style-type: none"> <li>The result of the game between the two teams shall decide</li> <li>if a drawn game, the number of points scored to decide</li> <li>Where this doesn't decide, the score difference shall be used to decide</li> </ul> <p>When more than two teams tie following round robin phase in Championship/Cup or in</p>

<p>placing at the end of a competition consisting of a round robin (all competitions)</p>	<p>league the following procedure shall apply in all competitions</p> <p>Where more than two teams are involved – Scoring difference (subtracting the total scores against from the total scores for) of the games where the teams tied on points played each other only. In the event that a team involved in a tie consisting of more than two teams had their finishing points total affected by a loss of points on a proven objection, forfeiture of points for breach of rule / regulation, or by loss of points for failing to fulfil a fixture in that competition, that team shall not be included in any play-off and shall be deemed to have finished in last place in whatever means is used to decide the tie.</p> <p>When match is forfeit Match points go to opposition, a notional score is entered as 0-1 to team gaining points, 0-0 to team that forfeits points, this 0-1 is deducted should points difference be an issue for progression in the competition for the team that gained points.</p>
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<p><i>Times &amp; Days of Games</i></p>	<table border="1"> <tr> <td><b>Under 8 alternating weeks</b></td> <td>10am Sunday</td> </tr> <tr> <td><b>Under 9 Alternating weeks</b></td> <td>10am Sunday</td> </tr> <tr> <td><b>Under 10 Alternating weeks</b></td> <td>2pm Saturday</td> </tr> <tr> <td><b>Under 11- Alternating weeks</b></td> <td>12 Noon Sunday</td> </tr> <tr> <td><b>Under 12- Alternating weeks</b></td> <td>1pm Saturday</td> </tr> <tr> <td><b>Under 13 Pattern of one week both, one week football one week camogie with football cup</b></td> <td>4pm Saturday</td> </tr> <tr> <td><b>Under 14</b></td> <td>Sunday 1pm [wintertime] Friday 7.30pm [summer]*#</td> </tr> <tr> <td><b>Under 15</b></td> <td>Sat 1.30pm</td> </tr> <tr> <td><b>Under 16</b></td> <td>Sun 4.30pm</td> </tr> <tr> <td><b>U18 and U17</b></td> <td>Saturday 3 pm [winterime],</td> </tr> </table>	<b>Under 8 alternating weeks</b>	10am Sunday	<b>Under 9 Alternating weeks</b>	10am Sunday	<b>Under 10 Alternating weeks</b>	2pm Saturday	<b>Under 11- Alternating weeks</b>	12 Noon Sunday	<b>Under 12- Alternating weeks</b>	1pm Saturday	<b>Under 13 Pattern of one week both, one week football one week camogie with football cup</b>	4pm Saturday	<b>Under 14</b>	Sunday 1pm [wintertime] Friday 7.30pm [summer]*#	<b>Under 15</b>	Sat 1.30pm	<b>Under 16</b>	Sun 4.30pm	<b>U18 and U17</b>	Saturday 3 pm [winterime],
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	Monday 7.30pm [summer]*
<b>Adults</b>	Wednesday 7.30pm* Or Monday 7.30pm* as required,** Sunday if needed late in season
<p>* Games are played earlier at start and end of season and are set to move out from 6.30 at start of season, moving out stepwise to 7.30 as light allows, and in reverse at the end of the season</p> <p>#Where Intercounty games are set at a weekend the affected games (games involving panelists) at all ages will be set for the following Monday. If the Intercounty game is set for Saturday and the default day for the club game is Sunday the Sunday fixture remains in place. If the intercounty game is set before end of March the club game will be set for the first available Monday after the end of March</p> <p>** Adult Monday games will be set from time to time to accommodate intercounty fixtures and delayed games, but will not be set to clash with scheduled Minor/U17 games. Occasionally games will be set for different days</p>	

### Small sided Games

**The Under 8s, 9s, 10s 11s play small sided games similar to GAA "GO Games" concept. The concept is outlined in this extract from the GAA: "The underlying philosophy where Go Games are concerned is one of full participation and fair play where each player gets to play the entire game (no subs where practical) and plays in a number of different playing positions during the course of each game. The games are small sided and the emphasis is on participation rather than the result."** These games rules are presented in a separate document.

For 2019 U12 is proposed as a non-competitive league. For u12 Competitions in 2019 the format is (as in 2018) proposed as a streamed league format NOTE – This is a streamed but non-competitive format, with emphasis to prioritise player development for all.

## 2. Adult Games (To 16<sup>th</sup> April 2019)

<b>ADULT COMPETITION REGULATIONS</b>	
<i>General</i>	The official rules of the Ladies Gaelic Football Association will apply to all games and in line with rule 151(C) of 2009 Guide where a County can organise its own competitions please note the following that is relevant to competitions under the control of the Dublin Ladies County Board
<i>Schedule</i>	Games are scheduled for Wednesday evenings at 19.30hrs or as decided by Fixtures Secretary on instruction from the Executive Committee. The season starts once the clock goes forward. Games will be set earlier when daylight is restricted.
<i>Game Rules</i>	<ul style="list-style-type: none"> <li>no modifications, except as set out below</li> </ul>
<i>Substitutions</i>	<ul style="list-style-type: none"> <li>Max 5 permitted in League &amp; Championship (Except for Division 8 and 9 League, see below)</li> </ul>
<i>No. of Players</i>	<ul style="list-style-type: none"> <li>15 a side in League and Championship + 5 substitutes in Divisions 1 to 6 inclusive.</li> <li>Divisions 7 to 9 for 2019 as 13 a side but maximum available up to 15 a side to be played with sides being equalised for injuries, and with unlimited substitution allowed in these divisions for League)</li> </ul>
<i>Walkovers</i>	<p>The following penalties shall be levied for Adult games where walkovers are given- Cup €50 for second or subsequent walkovers, League €50 for second or subsequent walkovers, €100 fine for any walkover in championship</p> <p>For playoff rounds in league and Cup the team who has given a walkover (or the greater number of walkovers if relevant) loses home advantage.</p>
<i>Cup Competition</i>	<ul style="list-style-type: none"> <li>The Cup Competition must be played with/without Inter County players depending on inter county requirements.</li> <li>All CUP games are played at 13 a side but maximum available up to 15 a side to be played with sides being equalised for injuries.</li> </ul> <p><b>For 2019 Divisions 1 and 2 Cup to be played as a single round.</b></p> <p><b>For divisions 3 to 9 cup to be split into two groups where more than 10 teams in the group.</b></p> <p>Semi final and final to be played, (semi is 1 v4 and 2 v3 for single group and winner group vs second in other group for 2-group competitions), toss for venue for final</p>

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In the event of a tie to qualify for the semi-final the rules shall be the same as for Championship rules

- **Unlimited Substitutions allowed in Cup**

*Championship Rules*

- League rounds to be drawn before the competition starts
- Where there are uneven numbers of teams, the arrangement of rounds and qualifiers to be arranged in advance of the competition
- Should a round be or become only two teams, both shall play each other twice – home and away
- All championship matches must be played on or before the date set for the fixture. Any match not played will be deemed conceded by the team that deferred the fixture, and if that cannot be determined who deferred the original fixture it shall be deemed void. In so far as possible last round of a round robin phase to be fixed on same date for teams (other than where there is a bye or other reason). In exceptional circumstances only, a match may be deferred but the game will be rescheduled by the fixture coordinator for the earliest opportunity after the date of the original fixture, and is to be set before the scheduled last playing date for the round robin phase. Failure to comply shall result in loss of points and or fine of €200.

Semi-finals will be played 1 v 4: 2 v 3. This applies when there are four groups, where there are two groups first in group A plays second in Group B and vice versa

If the competition requires another format this should be set out before the competition starts

- In the event of a drawn game in semi finals or finals
  - extra time shall be played [10mins each half] – except Parnell Park under lights for a double feature
  - 5 kicks [For Points not goals, with no player from either team goal side of the kicker] to be taken by each side from the 30m line in the event of a draw after extra time. Each player may take one attempt only. Should the player overstep the line before taking the kick that kick shall be void, any score will not count and that player may not re-take.
  - Sudden death thereafter.

Championship Relegation process to be agreed and inserted prior to grading and commencement of Championship

### **DLGFA ADULT CHAMPIONSHIP COMPETITION REGULATIONS 2019**

*Current LGFA Official Guide Rules, Dublin LGFA Bye-Laws and Dublin 2019 Playing Rules & Regulations (including rules for separation of teams on equal points after round robin) apply to these Championship Competitions unless provided otherwise as set out below. CCC fulfils the role of fixtures Officer as provided for in the Bye-laws.*

1. Games involving County Senior Players **MUST** go ahead as fixed unless changed by the CCC.
2. Teams must contact designated Match official minimum of 3 days before Championship games. If the assigned match official is unavailable contact Adult referee co-ordinator Stephen Harbron 087-9455119 by text to request that a new match official be appointed.
3. Clubs with more than one team entered must submit their panels to the office before the Competition commences as set out in the Bye Law 16.1.
4. Team sheets must be filled out in full and given to the Match Official along with expenses before game commences as set out in Dublin Regulations and Official Guide.
5. All games to be played as fixed and clubs may only change if there are no county panellists involved and both clubs agree on an alternative date BEFORE seeking permission to change a game from the Fixture Co-ordinator for your competition. No Games can be moved or changed without the permission of the relevant co-ordinator or CCC.  
Any change of fixture which takes place without CCC approval may be declared null and void. Where two teams agree to change fixture details this is only permitted within a time which does not affect the next stage of the competition and only with permission as set out in the 2019 Playing Rules.  
All championship matches must be played on or before the date set for the fixture. Any match not played will be deemed conceded by the team that deferred the fixture, and if that cannot be determined who deferred the original fixture it shall be deemed void. In so far as possible last round of a round robin phase to be fixed on same date for teams (other than where there is a bye or other reason). In exceptional circumstances only, a match may be deferred but the game will be rescheduled by the fixture coordinator for the earliest opportunity after the date of the original fixture, and is to be set before the scheduled last playing date for the round robin phase. Failure to comply shall result in loss of points and or fine of €200.
6. All knock-out games will be decided on the night except for Double headers in Parnell Park  
In the event of a drawn game in semi finals or final  
extra time shall be played [10mins each half]  
Should the game still be a draw 5 kicks [For Points not goals, with no player from either team goal side of the kicker] to be taken by each side from the 30m line in the event of a draw after extra time. Each player may take one attempt only. Should the player overstep the line before taking the kick that kick shall be void, any score will not count and that player may not re-take.  
Sudden death thereafter.
7. Should any clubs Pitch be unplayable the match **MUST** be switched to opponents pitch as set out in the Bye Laws or in exceptional circumstances be played in a suitable ground fixed by the CCC.
8. In the event of a clash of colours in an Inter-Club game, the away team must wear jerseys of a different colour. Should the game be played at a neutral venue, both teams must change or come to a mutual arrangement (Official Guide Rule 126).

For Rules and Regulations not covered in this document refer to the current edition of the Dublin Bye-Laws and to the LGFA Official Guide



## **CHAMPIONSHIPS STRUCTURE**

### **SENIOR CHAMPIONSHIP**

Senior Championship will be made up of 9 teams and draw 1x5 team group and 1x 4 team Group  
Groups to play round robin. Top 2 teams in each group play each other A1 v B2 B1 v A2 in championship Semi-final with highest placed team in group having home advantage. Winners play final.  
3<sup>rd</sup> and 4<sup>th</sup> placed teams play each other in shield Semi finals A3 v B4 B3 V A4 with highest placed team in group having home advantage. Draw for venue for shield final.  
Championship and shield Semi Finals to be played on Same dates.  
There will be no automatic relegation from Senior Championship in 2019 season.

### **INTERMEDIATE CHAMPIONSHIP**

Intermediate Championship will be made up of 8 teams and drawn in 2 x groups of 4 teams  
Groups to play round robin. Top 2 teams in each group play each other A1 v B2 B1 v A2 in championship Semi-final with highest placed team in group having home advantage. Winners play final.  
3<sup>rd</sup> and 4<sup>th</sup> placed teams play each other in shield Semi finals A3 v B4 B3 V A4 with highest placed team in group having home advantage. Draw for venue for shield final.  
Championship and shield Semi Finals to be played on Same dates  
There will be no automatic relegation from Intermediate Championship in 2019 season.  
Winner of Inter championship 2019 promoted to Senior Championship 2020

### **JUNIOR A CHAMPIONSHIP**

Junior A Championship will be made up of 8 teams and drawn in 2 x groups of 4 teams  
Groups to play round robin. Top 2 teams in each group play each other A1 v B2 B1 v A2 in championship Semi-final with highest placed team in group having home advantage. Winners play final.  
3<sup>rd</sup> and 4<sup>th</sup> placed teams play each other in shield Semi finals A3 v B4 B3 V A4 with highest placed team in group having home advantage. Draw for venue for shield final.  
Championship and shield Semi Finals to be played on Same dates  
There will be no automatic relegation from Junior A Championship in 2019 season.  
Winner of Junior A championship 2019 promoted to Intermediate Championship 2020

### **JUNIOR B C D CHAMPIONSHIPS**

Junior B C D Championship will be made up of 10 teams and drawn in 2 x groups of 5 teams  
Groups to play round robin. Top 2 teams in each group play each other A1 v B2 B1 v A2 in championship Semi-final with highest placed team in group having home advantage. Winners play final.  
3<sup>rd</sup> and 4<sup>th</sup> placed teams play each other in shield Semi finals A3 v B4 B3 V A4 with highest placed team in group having home advantage. Draw for venue for shield final.  
Championship and shield Semi Finals to be played on Same dates.  
Winner and Runner up of Junior B championship 2019 promoted to Junior A Championship for 2020. Winner of Junior C championship promoted to Junior B championship for 2020. Winner of Junior D championship promoted to Junior C championship for 2020.

### **JUNIOR E CHAMPIONSHIP**

Junior E Championship will be made up of 9 teams and draw 1x5 team group and 1x 4 team Group  
Groups to play round robin. Top 2 teams in each group play each other A1 v B2 B1 v A2 in championship Semi-final with highest placed team in group having home advantage. Winners play final.  
3<sup>rd</sup> and 4<sup>th</sup> placed teams play each other in shield Semi finals A3 v B4 B3 V A4 with highest placed team in group having home advantage. Draw for venue for shield final.

For Rules and Regulations not covered in this document refer to the current edition of the  
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Championship and shield Semi Finals to be played on Same dates.  
 Winner of championship 2019 promoted to next highest Championship for 2020

**JUNIOR F CHAMPIONSHIP**

Junior A Championship will be made up of 8 teams and drawn in 2 x groups of 4 teams  
 Groups to play round robin. Top 2 teams in each group play each other A1 v B2 B1 v A2 in championship Semi-final with highest placed team in group having home advantage. Winners play final.  
 3<sup>rd</sup> and 4<sup>th</sup> placed teams play each other in shield Semi finals A3 v B4 B3 v A4 with highest placed team in group having home advantage. Draw for venue for shield final.  
 Championship and shield Semi Finals to be played on Same dates  
 Winner of championship 2019 promoted to next highest Championship for 2020.

**Junior G and H Championships to be considered later.**

**Note the following from the Official Guide**

<i>Pitch, Goals, etc</i>	<ul style="list-style-type: none"> <li>• Full Size Pitch and Full Size Goals</li> <li>• Size 4 Ball</li> <li>• Each Team must supply at least one match football</li> </ul>
<i>Sin Bin</i>	<ul style="list-style-type: none"> <li>• The Sin Bin Rule applies</li> </ul>
<i>Free Kicks</i>	<ul style="list-style-type: none"> <li>• ALL free kicks may be taken from the hand or from the ground [except 45m, off the ground]</li> </ul>

**Competition structure for 2019, League**

Division 1	Division 1
2019	11 teams
Groups (if applicable)	2 groups - Group A 6 team, Group B 5 team
Competition Phase 1	round robin in each group
Competition phase 2	top two each group, semi-final and final
Promotion for 2020	Not applicable
Relegation for 2020	3 way playoff, bottom 2 in group of 6, bottom in group of 5, first two stay up, third placed team relegated to Division 2

Division 2	Division 2
2019	10 team
Groups (if applicable)	2 groups - Group A 5 team, Group B 5 team
competition Phase 1	round robin in each group
competition phase 2	top two each group, semi-final and final
Promotion for 2020	Both finalists promoted to Division 1
Relegation for 2020	Bottom team (5th Place) in each group playoff, losing team relegated

Division 3	Division 3
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For Rules and Regulations not covered in this document refer to the current edition of the Dublin Bye-Laws and to the LGFA Official Guide

2019	12 team
Groups (if applicable)	2 groups - Group A 6 team, Group B 6 team
competition Phase 1	round robin in each group
competition phase 2	top two each group, semi-final and final
Promotion for 2020	Winner of final promoted to Division 2
Relegation for 2020	Bottom team in each group automatically relegated; 5th placed teams play off, loser relegated (3 teams relegated to division 4)

Division 4	Division 4
2019	8 team
Groups (if applicable)	single group
competition Phase 1	round robin, single round
competition phase 2	Placings decided by round robin, no phase 2
Promotion for 2020	Top team promoted to division 3
Relegation for 2020	Bottom team relegated to Div 5

Division 5	Division 5
2019	12 team
Groups (if applicable)	single group
competition Phase 1	round robin, single round
competition phase 2	Placings decided by round robin, no phase 2
Promotion for 2020	Top team promoted to division 4
Relegation for 2020	Bottom 3 teams relegated to Div 6

Division 6	Division 6
2019	11 teams
Groups (if applicable)	single group
competition Phase 1	round robin, single round
competition phase 2	Placings decided by round robin, no phase 2
Promotion for 2020	Top team promoted to division 5
Relegation for 2020	Bottom 2 teams relegated to Div 6

Division 7	Division 7
2019	8 team
Groups (if applicable)	single group
competition Phase 1	round robin, single round
competition phase 2	Placings decided by round robin, no phase 2
Promotion for 2020	Top team promoted to division 6
Relegation for 2020	Bottom team relegated to Div 8

Division 8	Division 8
2019	10 team

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Groups (if applicable)	single group
competition Phase 1	round robin, single round
competition phase 2	Placings decided by round robin, no phase 2
Promotion for 2020	Top team promoted to division 7
Relegation for 2020	Bottom team relegated to Div 9

Division 9	Division 9
2019	8 team
Groups (if applicable)	single group
competition Phase 1	round robin, single round
competition phase 2	Placings decided by round robin, no phase 2
Promotion for 2020	Top team promoted to division 8
Relegation for 2020	Not applicable

<i>League Rules</i>	<ul style="list-style-type: none"> <li>• Following grading decisions for 2019 leagues it was decided to input promotion relegation at end of 2019 leagues to make for 2020 Division 1 as 12 team (two groups) and Divisions 2 to lowest division 10 team whenever possible (single round).</li> <li>• Where a team from outside Dublin team competes in League they are <b>not</b> included in the promotion/relegation process. For the promotion/relegation process the league table for the Division is considered with Dublin teams only for the purpose of ranking and the play off matches to determine promotion/relegation</li> <li>• Leagues may be double rounds where there are 6 or fewer teams in the competition</li> <li>• In the event of a tie for the top placed teams there shall be a play off(s) as per the Official Guide</li> </ul>
<i>Venue</i>	<ul style="list-style-type: none"> <li>• Home and Away venues reverse for Cup and League, If Team A is home to Team B in the first fixed match (whether that be Cup or League) they will be fixed away for the other fixture with that team except where this is not possible due to Cup being in more than one group</li> </ul>

### 3. Regulations for Juvenile Games (U13 to U18)

For Rules and Regulations not covered in this document refer to the current edition of the Dublin Bye-Laws and to the LGFA Official Guide

<p><i>Number of Players</i></p>	<p>Division 1 is 15 a side</p> <p>Division 2: Maximum available* up to 15 [minimum 13] with sides being equalised for injuries.</p> <p>Division 3 and below: Maximum available* up to 15 [minimum 11] with sides being equalised for injuries.</p> <p><i>Note that 11 players MUST start the game – Official Guide Rule 383* Maximum available means that the team present with the lowest number of players- provided that it meets the criteria for its division, determines the number of starting players on the pitch irrespective of how many players the other team has. If the determining team loses a player through injury or otherwise, the other team must remove a player to equalise the sides. For e.g;</i></p> <ul style="list-style-type: none"> <li>○ <i>Team A [Div 2] has 17 players &amp; Team B has 14. The game is 14-a-side and Team A has 3 players on the bench. Team B loses a player through injury – Team A removes a player and has 4 players on the bench</i></li> <li>○ <i>Team A [Div 2] has 12 players and Team B has 20. In Div 2 the minimum is 13 so Team B can put 13 of its 20 out against the Team A's 12. If Team A loses a player there is no effect on Team B as this is below the '13-a-side' threshold.</i></li> <li>○ <i>Team A [Div3] has 25 players and Team B has 10. No game as this is outside the Rules of the Association. A 'friendly' may be played and the Referee so note it in the Report. Points to Team A.</i></li> </ul>
<p><i>Substitutes</i></p>	<p>Unlimited in League – See Championship Rules for details in that competition</p>
<p><i>Wednesday Games</i></p>	<p>No juvenile fixture or juvenile challenge game is may take place on a Wednesday during the adult fixture season owing to adult fixtures having priority in terms of referees appointments.</p>
<p><i>Competitions</i></p>	<ul style="list-style-type: none"> <li>○ U13 to Minor play League, Under 13 play cup and under 14 to Minor play Championship.</li> </ul>
<p><i>Championship/Cup</i></p>	<ul style="list-style-type: none"> <li>● League Rounds to be drawn before the Competition starts</li> <li>● Unlimited substitutions for Cup (U13)</li> <li>● All championship matches must be played on or before the date set for the fixture. Any match not played will be deemed conceded by the team that deferred the fixture, and if that cannot be determined who deferred the original fixture it shall be</li> </ul>

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deemed void. In so far as possible last round of a round robin phase to be fixed on same date for teams (other than where there is a bye or other reason). In exceptional circumstances only, a match may be deferred but the game will be rescheduled by the fixture coordinator for the earliest opportunity after the date of the original fixture, and is to be set before the scheduled last playing date for the round robin phase. Failure to comply shall result in loss of points and or fine of €200.

- For Championship Div 1 be 15-a-side with up to 5 substitutions allowed, Div 2 be 13-a-side with up to 7 substitutions allowed and lower divisions be 11-a-side with 9 substitutions allowed. Should a replaced player be reintroduced this uses up a substitution.
- The maximum number of players to be fielded by teams in Championship competitions from Under 14 upwards is 20, note if competition where numbers are matched from 11 a side or 13 a side then the number of substitutions is determined by subtracting the starting numbers from 20
- Where there are uneven numbers of teams, the arrangement of rounds and qualifiers to be arranged in advance of the competition
- Should a round be or become only two teams, both shall play each other twice – home and away
- when match is forfeit

Match points go to opposition, a notional score is entered as 0-1 to team gaining points, 0-0 to team that forfeits points, this 0-1 is deducted should points difference be an issue for progression in the competition for the team that gained points.

Semi-finals will be played 1 v 4: 2 v 3, This applies when there are four groups, where there are two groups first in group A plays second in Group B and vice versa. If the competition requires a different format this should be set out before the competition starts

- In the event of a drawn game in semi finals or finals
  - extra time shall be played – 20mins [10mins each half]

5 kicks [For Points not Goals, with no player from either team goal side of the

	<p>kicker] to be taken by each side (from the 20m line up to and including U14 and from 30m line from U15 and upwards) in the event of a draw after extra time. Each player may take one attempt only. Should the player overstep the line before taking the kick that kick shall be void, any score will not count and that player may not re-take.</p> <ul style="list-style-type: none"> <li>• Sudden death thereafter.</li> </ul>
<p><i>Deciding the League</i></p>	<ul style="list-style-type: none"> <li>• In the event of a tie for first and second placed teams there shall be a play off(s) Where there has been a single round the playoff shall be fixed in the "reverse venue" to the round robin match, otherwise a coin toss shall decide which team has home venue for the play-off</li> <li>• Ties in second place [top] shall be decided as set out in general regulation above</li> <li>•</li> </ul>
<p><i>League Format</i></p>	<p><b>5 or 6-Team Leagues</b></p> <p>Double round , total 10 matches for 6 team 8 for 5 team (10 match dates needed)</p> <p><b>Leagues with 7 or more teams</b>, single round</p>
<p><i>Kick-Outs &amp; 45s</i> <i>[From the Official Guide]</i></p>	<p>In competitions up to and including Under 14, the Kick Out after a Wide, may be taken from the hands or off the ground from 13m from the goal and must travel 7m line before being played by another player. Other players to be 13m away when the Kick Out is taken.</p> <p>45s - In grades up to and including Under 14, the player has the option of kicking it from the hands or off the ground.</p>

#### 4. Regulations specific to individual Age-Groups (U13 to U18)

### U17 and U18 COMPETITION REGULATIONS

For Rules and Regulations not covered in this document refer to the current edition of the Dublin Bye-Laws and to the LGFA Official Guide

<i>General</i>	The official rules of the Ladies Gaelic Association will apply to all games, however the following exceptions will apply:
<i>Game Rules</i>	<ul style="list-style-type: none"> <li>• See General Regulations &amp; Regulations for Juveniles</li> </ul>
<b>Note the following from the Official Guide</b>	
<i>Pitch, Goals, etc</i>	<ul style="list-style-type: none"> <li>• Full Size Pitch and Full Size Goals</li> <li>• Size 4 Ball</li> <li>• Each Team must supply at least one match football</li> </ul>
<i>Sin Bin</i>	<ul style="list-style-type: none"> <li>• The Sin Bin Rule applies</li> </ul>
<i>Free Kicks</i>	<ul style="list-style-type: none"> <li>• ALL free kicks may be taken from the hand or from the ground</li> <li>• Except 45m free kicks are taken off the ground</li> </ul>

### Under 16 COMPETITION REGULATIONS

<i>General</i>	The official rules of the Ladies Gaelic Association will apply to all games, however the following exceptions will apply:
<i>Game Rules</i>	<ul style="list-style-type: none"> <li>• See General Regulations &amp; Regulations for Juveniles</li> </ul>
<b>Note the following from the Official Guide</b>	
<i>Pitch, Goals, etc</i>	<ul style="list-style-type: none"> <li>• Full Size Pitch and Full Size Goals</li> <li>• Size 4 Ball</li> <li>• Each Team must supply at least one match football</li> </ul>
<i>Sin Bin</i>	<ul style="list-style-type: none"> <li>• The Sin Bin Rule applies</li> </ul>
<i>Free Kicks</i>	<ul style="list-style-type: none"> <li>• ALL free kicks may be taken from the hand or from the ground</li> <li>• Except 45m free kicks are taken off the ground</li> </ul>

### Under 15 COMPETITION REGULATIONS

For Rules and Regulations not covered in this document refer to the current edition of the Dublin Bye-Laws and to the LGFA Official Guide



<i>General</i>	The official rules of the Ladies Gaelic Association will apply to all games, however the following exceptions will apply:
<i>Game Rules</i>	<ul style="list-style-type: none"> <li>• See General Regulations &amp; Regulations for Juveniles</li> </ul>
<b>Note the following from the Official Guide</b>	
<i>Pitch, Goals, etc</i>	<ul style="list-style-type: none"> <li>• Full Size Pitch and Full Size Goals</li> <li>• Size 4 Ball</li> <li>• Each Team must supply at least one match football</li> </ul>
<i>Sin Bin</i>	<ul style="list-style-type: none"> <li>• The Sin Bin Rule applies</li> </ul>
<i>Free Kicks</i>	<ul style="list-style-type: none"> <li>• ALL free kicks may be taken from the hand or from the ground</li> <li>• Except 45m free kicks are taken off the ground</li> </ul>

### **Under 14 COMPETITION REGULATIONS**

<i>General</i>	The official rules of the Ladies Gaelic Association will apply to all games, however the following exceptions will apply:
<i>Game Rules</i>	<ul style="list-style-type: none"> <li>• See also General Regulations &amp; Regulations for Juveniles</li> </ul>
<i>Féile</i>	Special Rules apply to the Féile Competition
<b>Note the following from the Official Guide</b>	
<i>Pitch, Goals, etc</i>	<ul style="list-style-type: none"> <li>• Full Size Pitch and Full Size Goals</li> <li>• Size 4 Ball</li> <li>• Each Team must supply at least one match football</li> </ul>
<i>Sin Bin</i>	<ul style="list-style-type: none"> <li>• The Sin Bin Rule applies</li> </ul>
<i>Free Kicks</i>	<ul style="list-style-type: none"> <li>• ALL free kicks [incl 45m kicks] may be taken from the hand or from the ground</li> </ul>
<i>Kick Outs after Wides</i>	<ul style="list-style-type: none"> <li>• From the hands or off the ground from the 13m line and must cross the 20m line,</li> </ul>

For Rules and Regulations not covered in this document refer to the current edition of the Dublin Bye-Laws and to the LGFA Official Guide

### Under 13 COMPETITION REGULATIONS

<i>General</i>	The official rules of the Ladies Gaelic Association will apply to all games, however the following exceptions will apply:
<i>Game Rules</i>	<ul style="list-style-type: none"> <li>see "<b>Note the following EXCEPTIONS from the Official Guide</b>" below</li> </ul>
<b>Note the following EXCEPTIONS from the Official Guide</b>	
<i>Pitch, Goals, etc</i>	<ul style="list-style-type: none"> <li>The pitch should be approximately 115 metres by 85 metres. This is approximately full-size pitch with Goalposts positioned on the 13 metre line</li> </ul>
<i>Free Kicks</i>	<ul style="list-style-type: none"> <li>The goals should be 4.57 meters by 2.13 meters, i.e. 15 foot by 7 foot</li> </ul>
<i>Sin Bin</i>	In any competition up to and including the Under 13 grade, the Sin Bin rule shall not apply. The player shall be shown the Yellow Card and if she commits another Cautionable Offence, she shall be shown a 2nd Yellow Card, followed by a Red Card and sent off the field of play for the duration of the game, and any Extra Time that may be played.
<i>Free Kicks</i>	<ul style="list-style-type: none"> <li>At U13 all free kicks [incl 45m kicks] may be taken from the hand or from the ground</li> </ul>
<i>Kick Outs after Wides</i>	<ul style="list-style-type: none"> <li>From the hands or off the ground from the goal and must travel 7m line before being played by another player. Other players to be 13m away when the Kick Out is taken.</li> </ul>
<i>Regulations</i>	<ul style="list-style-type: none"> <li>See also General Regulations &amp; Regulations for Juveniles</li> <li>Size 4 Ball</li> </ul>

**Rules for U8 to U12 games are contained in a separate booklet**

### 5. List of Coordinators & Contact Details

#### Age-Group Coordinators, 2019

Age Group			phone- use text only	email
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Adult	Stephen	Harbron	087 9455119	stephenharbron@gmail.com
U18	Colum	Cronin	087 6550422	colum.cronin61@gmail.com
U16	Trish	Duffy	087 9392858	trishcduffy@gmail.com
U15	Padraig	Furlong	086 8103177	padraig1302@hotmail.com
U14	Billy	Quane	0861747848	billyquane2@gmail.com
U13	Arthur	Webb	0857254316	<a href="mailto:arfa66@hotmail.com">arfa66@hotmail.com</a>
Small-Sided games	Jonathan	Rock	0872593208	<a href="mailto:jonathanrockdlgfa@gmail.com">jonathanrockdlgfa@gmail.com</a>

## REFEREES AND REFEREE COORDINATORS

### U8, U9 U10 and U11 Small Sided Games

Home Clubs to appoint referees from within their own club list of official referees.  
(or if required from a neighbouring club).

Contact MUST be made via Club Referee Coordinator ONLY.

NO REFEREE TO BE CONTACTED DIRECTLY.

All officials must have completed a GYW Course.

### U12 Games and Juvenile U13

Michelle Keating

Phone: 0857044483

Email: [miceitinn@gmail.com](mailto:miceitinn@gmail.com)

NO REFEREE TO BE CONTACTED DIRECTLY.

### Juvenile Games – U14 to Minor

### Adult Games

Stephen Harbron

Phone: 0879455119

Email: [stephenharbron@gmail.com](mailto:stephenharbron@gmail.com)